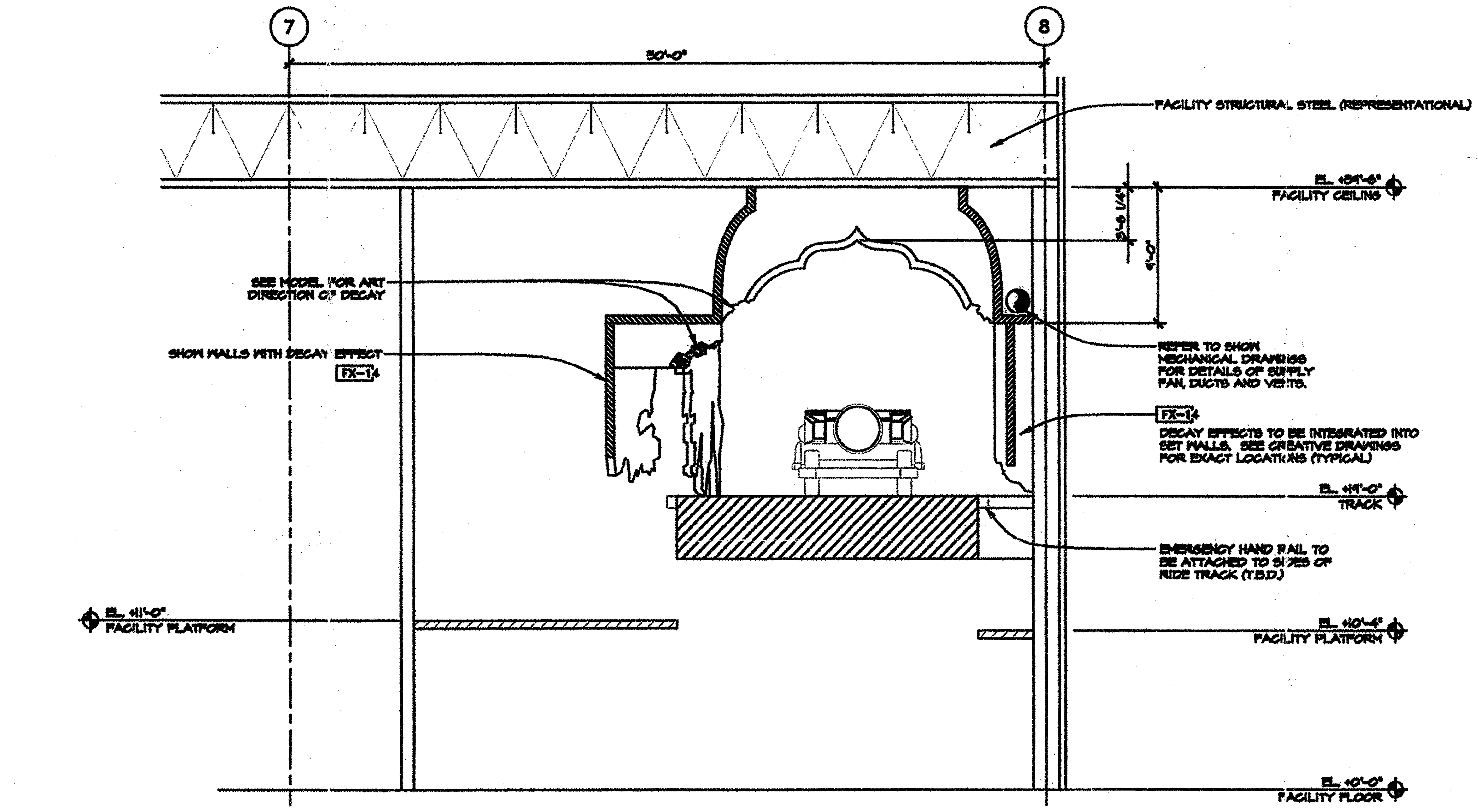
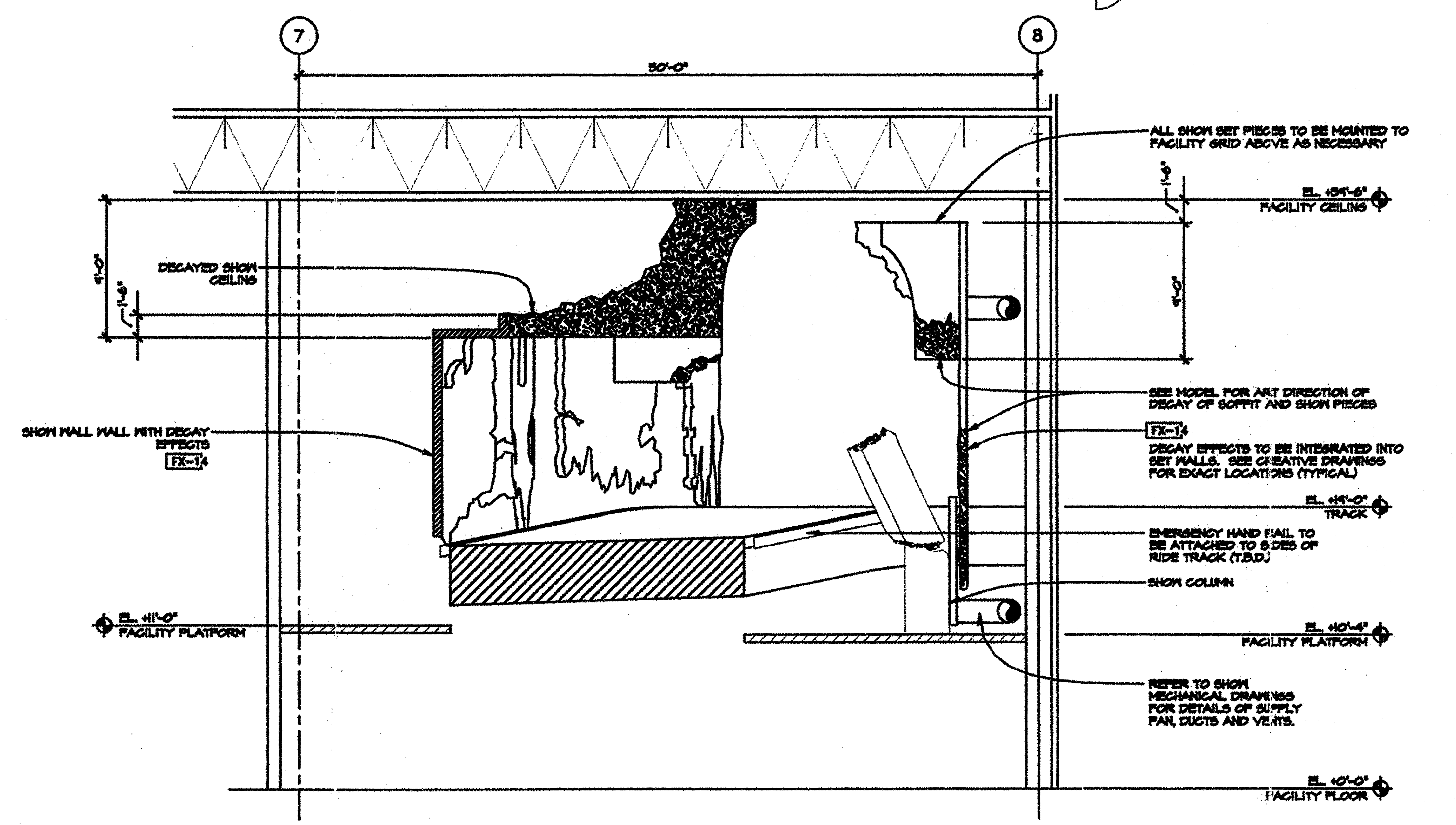


SECTION SCENE 3 TUNNEL OF TORMENT

SCALE: 1/4" = 1'-0"

D
D-3-01 | D-3-04



SECTION SCENE 3 TUNNEL OF TORMENT

SCALE: 1/4" = 1'-0"

C
D-3-01 | D-3-04

LEGEND:

- TEXTURED HATCH INDICATES AREAS WHICH WILL BE PHYSICAL DIMENSIONAL DECAY (e.g. PYROCURE AND BACKING.)
- SOLID HATCH INDICATES AREAS WHERE PHYSICAL SEPARATION OCCURS BETWEEN THE SET.
- ALL OTHER NON-HATCHED AREAS OF SET WORK WILL BE SCENICALLY PAINTED AS PER MODEL.

FOR ALL AREAS REFER TO MODEL AND ART DIRECTOR FOR FINAL CHARACTER AND INTENT.

GENERAL NOTES:

- SHOW SET DRAWINGS SERVE AS A COORDINATION TOOL DESCRIBING THE FORM AND DESIGN OF THE SHOW. FINAL FINISH AND CHARACTER IS DETERMINED BY THE ART DIRECTOR.
- REFER TO MODEL AND ILLUSTRATIONS FOR GENERAL ART DIRECTION AND INTENT (CHARACTER AND THEMING).
- REFER TO FACILITY DRAWINGS FOR CURRENT STRUCTURAL AND ARCHITECTURAL INFORMATION.

ISSUE NO.	APPR. BY	DATE	ISSUED FOR
9			
8			
7			
6			
5			
4		12/10/93	100% ORIGINAL RELEASE
3			
2		12/10/93	FACILITY COMPLETION PACKAGE
1		9/24/93	95% RELEASE FOR PRODUCTION

REV. NO. | DATE | DESCRIPTION OF REVISIONS

NOTICES:

KEY PERSONS AND APPROVALS

PROJECT MANAGER: DAVID TODD
DRAWN: DANIEL JUE/ ZUBER
FACILITY DESIGN MANAGER: VAL USLE
CHECKED:
PROJECT SHOW PRODUCER: SUSAN BONDS
APPROVED:
PROJECT SHOW SET DESIGNER: DAVID EDMINSTER
DATE: 11/3/93
C.F. No. D-3-04

Walt Disney Imagineering
1401 Flower Street, Glendale, CA 91221-5020
(818) 544-6500

PROJECT DESIGNED FOR:

Disneyland®

ANAHEIM, CALIFORNIA

PROJECT AREA: ADVENTURELAND

UNIT NAME: INDIANA JONES EXPEDITIONS

W.B.S. NO.:

SHEET TITLE: SCENE 3: SECTIONS TUNNEL OF TORMENT

PHASE: CD

PROJECT CODE NUMBER:

DRAWING NO.: D-3-04

REVISION NO.: △

NAME: P:\SHARED\INDY\AF\DD\WP\SC3\D-3-04.DWG DATE: DEC 07, 1993 TIME: 9:52 AM